

Haselworth Primary School



Computing Curriculum Map

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer
Values	Respect	Honesty	Empathy	Responsibility	Resilience	Self-Belief
Year 1 and 2 Cycle A	Digital literacy /Esafety Identity/Online relationships/Privacy and security/Ownership		Coding and programming Commands unplugged Algorithms and debugging		Computer Systems and Networks What is a computer? Word Processing	
Year 1 and 2 Cycle B	Digital literacy /Esafety Identity/Online relationships/Privacy and security/Ownership	Coding and Programming Beebots	Creating Media Digital Imagery - Sketchpad		Data Handling Introduction to data- Sketchpad International Space Station	
Year 3 and 4 Cycle A	Digital literacy /Esafety Identity/Online relationships/Privacy and security/Ownership		Coding and Programming Programing 2 -Make Code (Yr 2) Scratch		Creating Media Crating media- Stop animation Video trailers with i-pads	
Year 3 and 4 Cycle B	Digital literacy /Esafety Identity/Online relationships/Privacy and security/Ownership		Data handling Comparison cards databases- Microsoft Investigating Weather		Computer Systems and Networks Journey Inside a Computer Networks	
Year 5 and 6 Cycle A	Computers and Networks Search Engines Exploring AI				Code and Programming Scratch – Further coding with Scratch	
Year 5 and 6 Cycle B	Code and Programming/Computer and Networks Bletchly Park and the history of computers				Data Handling Mars Rover 1 Mars Rover 2	